

## Chapter 12 Quiz

1. [3pts] A \_\_\_\_\_ *<fill in the blank; 3 words>* \_\_\_\_\_ is a structure imposed on the development of a software product.
  
2. [3pts] T or F? If you choose a well-documented process and follow it exactly, your project will be successful. (You might say that following the process is a *silver bullet*.)
  
3. [3pts] T or F? Customizing a process for your team/project is risky and should be avoided.
  
4. [3pts] Which of the following is not a common trait of a good process?
  - a. Develop iteratively
  - b. Complete all requirements gathering before building anything
  - c. Always evaluate and assess
  - d. Incorporate best practices
  - e. None of the above
  
5. [3pts] When thinking about changing your process, which of the following is a rule that you generally should not follow?
  - a. Don't change in mid-iteration
  - b. Use metrics to determine if your changes are helping
  - c. Respect team members opinions
  - d. Give the customer final say
  - e. All of the above

6. [3pts] How do you know that a version control system is working well for your project?
- a. No accidental code overwrites
  - b. No code lost from bad merges
  - c. Changes to one part of the code don't cause other parts to break
  - d. All of the above
  - e. None of the above
7. [3pts] How do you know that test-driven development is working well for your team?
- a. Fewer bugs because testing starts earlier
  - b. Better code coverage
  - c. Possibly better design
  - d. All of the above
  - e. None of the above
8. [3pts] T or F? If your developers are successful, then you'll know your process is good because even good developers can't overcome a bad process.
9. [1pts] If you could change one thing about this course, what would it be?