Chapter 2 Quiz

1. [5pts] What is wrong with this user story? Explain.

Title: Use AJAX for the UI **Description:** The user interface will use Ajax technologies to provide a cool and slick online experience.

2. [1pts] T or F? You should give all the different types of stakeholders equal say during blueskying.

3. [1pts] T or F? During blueskying, it's OK to rule out ideas that sound crazy or "out there".

4. [2pts] How many stakeholders should you involve in blueskying?

5. [1pts] T or F? A user story may include several paragraphs of text.

6. [2pts] What must you get rid of or clarify during estimation?

7. [5pts] Simply asking people what the system should do is one way to gather requirements. The book mentioned two other ways to get requirements. Name one of those ways, describe what it is, and explain how it might reveal requirements that asking the customer won't reveal.

8. [1pts] T or F? Planning poker estimates should include time to design, implement, test, and deliver.

9. [2pts] When you realize that you don't understand a requirement or that it's ambiguous or vague, what should you do?

10. [1pts] T or F? Estimates over 15 days are significantly less accurate that those that are 15 days or less.

11. [2pts] What two things should you consider doing when a user-story estimate is too large?

12. [1pts] T or F? When you estimate, you should take into account who will do the work.

13. [1pts] T or F? You should get the customer involved in planning poker.