Beta Milestone Instructions

Goal: Demonstrate that your team has the system finished, polished, and ready to turn over to the customer

Deliverables: Presentation and artifacts

Demo Presentation

For the demonstration, the presenter must demonstrate all but the most mundane/uninteresting working functionality that your team produced for the project.

The demonstration must take place in the context of a <u>cohesive story</u>. That is, the presenter must describe one or more characters (with names, like Alice and/or Bob) and relate a story about the character using the software. The presenter <u>must stick to this story format</u>. The story and accompanying demo must be well thought out, and <u>not</u> leave the audience with the impression that the presenter is making it up as he/she goes along.

In addition to the demo, present your team's answer to two questions:

- 1. What was the coolest thing about your team's project?
- 2. What one piece of advice would you give to future students, and how would advice have saved you some trouble (anecdotes welcome)?

Limit your entire presentation to 18 minutes.

What to submit

Mainly just make sure your user stories are up to date and tag the beta version of your code. In particular, you must have for the USs:

- An updated list of user stories (in **user-stories.html**). For each user story:
 - o Name of the story (descriptions not needed, since you store that info elsewhere).
 - o An up-to-date time estimate.
 - o A status, which is one of the following:
 - Complete (Rough) meaning that it works, but needs some polishing
 - Complete (Polished) meaning that it works very well
 - Incomplete meaning that it does not run yet
- An updated list of tasks from the Beta iteration (in **beta-tasks.html**). For each task:
 - o A unique ID (e.g., Task #1).
 - o A brief (but clear) description.
 - o A time estimate.
 - Who performed the task (first names OK).
 - o A status, which is one of the following:
 - Completed
 - In progress
 - Not yet started

To submit the above edit the appropriate HTML files included in the **trunk** of your team's **ProjectPlanning** project. Then, tag the trunk as **betaMilestone**.

For the code, you must also tag your **trunk** as **betaMilestone**. Make sure that you include a **README.txt** file in the top-level directory that contains instructions on how run/test your project.