HW3 and HW4: Normal Iterations

For HW3 and HW4, we will be following the iterative development process laid out in the course policies.

To submit each HW, one member of your team must tag your team's relevant revision of the code (i.e., in Eclipse_Project/trunk) as "HWX", where X is the HW number.

Don't forget that, in the event that you find that you've bitten off more regular work than expected, you may attempt to renegotiate your regular work assignment in class on the Wednesday halfway through the iteration.

Lastly, don't forget to be on the lookout for Above and Beyond opportunities. For instance, as you're working on you project, you may get ideas for little "extras" that you could add to the project. Such "extras" might make good A&B work items. As usual, it is wise to negotiate A&B work with me first, before proceeding with the work.