Alpha Presentation Instructions

The purpose of this presentation is to demonstrate the work that your team has accomplished in the most recent iteration, and to reflect on your experiences during the iteration. Thus, your team's presentation must have two parts: a demo and a reflection.

One person may present both parts, or the parts may be assigned to two different people. It's up to you. (No more than two presenters are allowed, though.)

Each part has a time limit (for a total of 15 minutes) – stick to it! I have left some additional slack in the schedule to account for questions, so you need not specifically plan for them.

Demo Part – 9 minutes max

In the demo part of the presentation, the presenter must demonstrate the working functionality that your team produced in the past iteration. The demonstration must take place in the context of a <u>cohesive story</u>. That is, the presenter must describe one or more characters (with names, like Alice and/or Bob) and relate a story about the character using the software. The presenter <u>must stick to this story format</u>.

IMPORTANT! During the presentation, you may receive feedback. Record this feedback so that you can use it as the basis for new user stories and tasks to be implemented in future iterations.

Here are some additional tips:

- You can use two browsers to show what it's like for two users to interact using the system. Don't login/logout every time you want to switch users.
- I'm serious about the story thing. Stick to that format!

IMPORTANT! The story and accompanying demo must be well thought out, and <u>not</u> leave the audience with the impression that the presenter is making it up as he/she goes along.

Reflection Part – 6 minutes max

In the reflection part of the presentation, the presenter must reflect upon the team's accomplishments in the past iteration, what worked, and what could be improved. In particular:

1. [1–2 slides] List the user stories that your team completed this iteration. How much did you expect to complete? For any discrepancies between what you planned and what you accomplished, explain the cause of the discrepancy. Give specific details about the tasks that went under/over schedule.
2. [1–2 slides] Describe challenges or setbacks that your team encountered this iteration. How did you overcome them (if you did)? Any implications for how you'll manage things in the future?
3. [1–2] Describe what went well this iteration. What tools/practices/procedures served your team well?

After the presentation, email me your slides, so I can refer to them in grading your team's presentation.