

ITER4 Instructions

This iteration will follow the same basic procedures as the previous iterations, with the addition of a project presentation. As usual, your team will need to propose tasks for ITER4 (9 hours of work per team member), and I must approve your tasks.

Deliverable: ITER4 tasks (9 hours worth per team member)

Due: Before midnight on Wednesday after ITER4 planning day

Each team member must save his/her list of tasks in the **ProjectPlan/ITER4.txt** file in your team's project space. In each task, make it clear which UC(s) the task contributes to.

Also as usual, you will have two weeks to complete and tag your ITER4 work.

Deliverable: All completed ITER4 work

Due: Before start of class on Tuesday, December 4

For your team to submit their ITER4 work, one team member must tag the **trunk** as **ITER4**. Include with your submission a **README.txt** file that contains instructions on how to test your project's various features. (Provide a username and password if necessary to facilitate testing.)

Don't forget that the course places a strong emphasis on working functionality, so you should prioritize your work accordingly. Also, since this is the final iteration, I will expect your project's features to come together as a cohesive whole (and not to look like an assemblage of ill-fitting parts made by unrelated individuals and cobbled together at the last minute).

Presentation Instructions

For the presentation, your team must present a feature demo of your project.

Time limit: 15 min

To demo your application's features, tell a story in which characters with names of your choosing (e.g., "Bob", "Lisa") use your application to accomplish various tasks. Be sure to tell the story from the characters' perspectives. This will make your demo more relatable and captivating to the audience. (Do not dryly list features, which is sure to put the audience to sleep).

Also, point out parts of your project that you are particularly proud of or that posed a considerable challenge as you present.

You may divvy up the presentation duties among your team members as you see fit.