The Patchworks Code Editor: Toward Faster Navigation with Less Code Arranging and Fewer Navigation Mistakes

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# Introduction

* Navigational efficiency is a problem.
	+ Sensemaking - Evans2008CHI, Grigoreanu2012TOCHI
* File-based editors are the traditional means of navigation, but they stink.
	+ Lots of time spent nav in Eclipse - Ko2005ICSE
* To help these problems, others have tried generating shortcuts, but the inefficiencies of the file-based paradigm remain.
* Still others have tried a new paradigm---canvas-based editors.
	+ Here’s what they are
* But canvas-based editors may have problems too.
	+ Here are some
* To address these concerns, we propose Patchworks.
* In this paper, we explore the following RQs regarding Patchworks.
	+ List them here
* Our work makes several key contributions.
	+ List them here