## **Multiple-Choice Questions**:

- 1. True or false? Generally, in practice, developers <u>exhaustively</u> test software.
  - a. True
  - b. False
- 2. True or false? All "real" software contains bugs.
  - a. True
  - b. False
- 3. Which of the following is <u>not</u> a desirable quality of a unit test?
  - a. No I/O
  - b. Fast
  - c. Non-deterministic
  - d. Tests one property
  - e. None of the above
- 4. Which of the following is true of *exhaustive testing*?
  - a. Generally infeasible in practice
  - b. Tests all possible inputs
  - c. Typically results in an intractably large set of test cases even for small programs
  - d. All of the above
  - e. None of the above

- 5. Which of the following is <u>not</u> a difference between unit tests and integration tests?
  - a. Unit tests should not perform I/O, whereas integration tests may do so
  - b. Unit tests should be deterministic, whereas integration tests may have non-determinism
  - c. Unit tests should be fast (less than half a second), whereas integration tests may be slower
  - d. Unit tests must be black-box tests, whereas integration tests must be white-box tests
  - e. None of the above (they are all differences)
- 6. Which of the following is <u>not</u> a difference between black-box and white-box testing?
  - a. Black-box tests are based only on the interface of a component, whereas white-box tests are based on the implementation
  - b. Black-box tests often focus on boundary cases, whereas white-box tests tend not to
  - c. White-box tests often aim to achieve particular levels of code-coverage, whereas black-box tests do not
  - d. In test-driven development, the developers generally write black-box tests, and not white-box tests
  - e. None of the above (they are all differences)
- 7. In \_\_\_\_\_, you hook everything together and treat the system like a black box.
  - a. test-driven development
  - b. system testing
  - c. unit testing
  - d. integration testing
  - e. None of the above

- 1. b
- 2. a
- 3. c
- 4. d
- 5. d
- 6. e
- 7. b

Problem: Draw a control flow diagram for this function. Label each edge with an uppercase letter.

```
int funWithNumbers(int a, int b) {
    if (a > b) {
        while (a >= b) {
            a -= 1;
            b += 1;
        }
    } else {
        b += a;
    }
    return b;
}
```



**Problem**: Fill in the table below with a test suite that provides *path coverage* of the code from the previous question. Cover no more than 2 iterations of the loop. In the covers column, list the relevant labeled items in your CFG that each test case covers. If there is some part of the coverage that is impossible to cover, then list it in the covers column, and put "N/A" in the associated x and y cells. Some cells in the table may be left blank.

Input		Covers
X	у	Covers

Input		Covers		
x	У	Covers		
1	2	AD		
N/A	N/A	BC		
1	0	BEFC		
ч	2	BEFEFC		

**Problem**: Draw a control flow diagram for this function. Label each node in the graph with a capital letter, and label each edge with a lowercase letter.

```
int blammo(int u, int v) {
    int t;
    while (v != 0) {
        t = u;
        u = v;
        v = t % v; // Recall that % computes remainder of t/v
    }
    if (u < 0) { return -u; }
    return u;
}</pre>
```



#### **Problems**:

1. Fill in the table below with a test suite that provides <u>statement</u> coverage of the "blammo" code. In the covers column, list the relevant labeled items in your CFG that each test case covers. Some cells in the table may be left blank.

Input		Couora
u	v	Covers

2. Fill in the table below with a test suite that provides <u>path</u> coverage of the "blammo" code. Cover no more than 1 iteration of the loop. In the covers column, list the relevant labeled items in your CFG that each test case covers. Some cells in the table may be left blank.

Input		Covors
u	V	Covers

1.

Input		Covers
u	v	Covers
2	2	A, B, C, E
-1	0	A, C, D

2.

Input		Coulons	
u	v	Covers	
-1	0	٩, ८	
0	0	9, d	
-2	-2	6, e, a, c	
2	2	b.e.a.d	

Paths: a, c a, d b, e, a, c b, e, a, d

**Problem**: Draw a control-flow graph for the following function. Label each edge in the graph with an uppercase letter.

```
def min_of_three(x, y, z)
    if x < y then
        if x < z then
            return x
        else
            return z
        end
    else
        if y < z then
        return y
        else
        return z
        end
    end
end
end</pre>
```



**Problem**: Fill in the table below with a test suite that provides <u>path coverage</u> of the min\_of\_three function from the previous question. In the covers column, list the relevant labeled edges in your CFG that each test case covers. Some cells in the table may be left blank.

Input			Expected	Covora
X	у	Z	Output	Covers

Input		Expected	Covers	
X	у	Z	Output	Covers
1	2	2	1	A, B, C
2	3	L	١	A, D, E
2	1	2		F, G, H
3	2		I	F, I, J

Consider the following control-flow graph for a gcd function in answering the questions below.



**Problem:** Fill in the table below with a test suite that provides <u>condition coverage</u> of the gcd function (see control-flow graph above). In the Covers column, list the relevant labeled edges in the CFG that each test case covers. Some cells in the table may be left blank.

Input		Expected	Covers
Х	у	Output	000015

**Problem:** Fill in the table below with a test suite that provides <u>path coverage</u> of the gcd function (see control-flow graph above). In the Covers column, list the relevant labeled edges in the CFG that each test case covers. Some cells in the table may be left blank. You need only cover executions that involve 1 iteration of the loop.

Input		Expected	Covers
X	у	Output	Covers

# Solution: Condition Coverage

	Input		Expected	Covers
	<u> </u>	у	Output	
	l	l	1	A
	5 1	2	I	B, C, E, G
ACT.	$L_2$	1	1	B, C, D, G
alter				
5	3	2		B, C, D, C, E, G

# Solution: Path Coverage

Inj	out	Expected	Covers
X	y	Output	
1	1	I	A
2	ł	ł	B, C, D, H, G
I	2	1	B, C, E, F, G
			B, G