## Multiple-Choice Questions:

1. Which of the following should a user story not do?
a. Describe one thing the software needs to do for the customer
b. Be short
c. Discuss specific technologies
d. Be written using language the customer understands
e. None of the above
2. According to the INVEST mnemonic, which of the following is a good quality of a user story?
a. USs are independent of one another
b. USs have value to the customer
c. USs are generally small
d. All of the above
e. None of the above

## Solutions:

1. c
2. d

Problem: Think of the eCourseware system that we've used in class. Reverse engineer one user story that records a requirement for the system. You must apply the description template described in class, and your US must have the other attributes of good user stories, which we discussed in class.

Solution：
Many possible answers．．．
Here＇s the template：
＂As a 〈who〉，I want 〈wha〉〈why〉．＂
Here are some other good attributes：
－Describe one thing
－Use customers language
－Not be long essay
－Not use technical terms


Figure 1. Two example user stories.

Problem: Of the two user stories in Figure 1, which was better written? Explain your answer.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$

Solution:
US Review Flight is better because it is customer oriented. US Animate Buttons talks about implementation techologier $\left(_{j} Q_{u}\right.$ ry $)$ that the may know nothing about.

## Question:

What two things are wrong with the following US description.
The interface will be implemented using jQuery.

Solution:

1. The US mentions specific implementation technologies (jury).
2. The US uses technical jargon (jQuery) with which the customer may not be Familiar.
3. This US would be hard to estimate/plan ("S" in INVEST)
$\qquad$
$\qquad$

Problem: Of the two user stories below, which was better written? Explain your answer, citing two specific reasons one is better than the other.

| Title: Rails Project |
| :--- |
| Description: The system should be de- |
| veloped using Ruby on Rails, so that it |
| will be less costly to develop and main- |
| tain. |
| Estimate: 120 days |

Title: Manage Ads
Description: As a system administrator, I want to be able to manage ads, so that I can remove expired and erroneous ads.

Estimate: 2 days

Solution:
"Manage Ads" is better written. Problems w/ "Rails Project":

- Describer specific technologies (Rails)
- Not written in a way that a customer could understand
- Difficult/impossible to estimate
- Its large estimate $(120$ days) is unlikely to be very accurate
- Not a valuable requirement to the customer

