

**Multiple-Choice Questions:**

1. Which of the following should a user story not do?
  - a. Describe one thing the software needs to do for the customer
  - b. Be short
  - c. Discuss specific technologies
  - d. Be written using language the customer understands
  - e. None of the above
  
2. According to the INVEST mnemonic, which of the following is a good quality of a user story?
  - a. USs are independent of one another
  - b. USs have value to the customer
  - c. USs are generally small
  - d. All of the above
  - e. None of the above

**Solutions:**

1. c

2. d



Solution:

Many possible answers...

Here's the template:

"As a <who>, I want <what> <why>."

Here are some other good attributes:

- Describe one thing
- Use customer's language
- Not be long essay
- Not use technical terms



**Solution:**

US Review Flight is better because it is customer oriented. US Animate Buttons talks about implementation technologies (jQuery) that the may know nothing about.

**Question:**

What two things are wrong with the following US description.

The interface will be implemented using jQuery.

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Solution:

1. The US mentions specific implementation technologies (jQuery).
2. The US uses technical jargon (jQuery) with which the customer may not be familiar.
3. This US would be hard to estimate/plan ("S" in INVEST)





Solution:

"Manage Ads" is better written.

Problems w/ "Rails Project":

- Describes specific technologies (Rails)
- Not written in a way that a customer could understand
- Difficult/impossible to estimate
- Its large estimate (120 days) is unlikely to be very accurate
- Not a valuable requirement to the customer