

# Homework 2: RoboLang Parser

For this homework, you will build upon the ANTLR regular expressions you made in Homework 1 to create a parser.

## Step 1. Check out the project

I have created you a Subversion repository space at the following URL:

[https://utopia.cs.memphis.edu/course/comp4040-2013fall/uuids/YOUR\\_UUID/](https://utopia.cs.memphis.edu/course/comp4040-2013fall/uuids/YOUR_UUID/)

Where you should replace *YOUR\_UUID* with your UUID (i.e., your UofM email name; mine is sdfmling).

In your space, you will find an Eclipse project named **homework2**. Using Eclipse, checkout this project.

Within the project are several files:

- **RoboLang.g4** – This is where you should create your parser.
- A number of **X. robo** files – These are input files to use to test your parser.

You should use ANTLRWorks to edit and test your parser.

Be warned that I may test your parser on different input when I grade it! Feel free to create additional input files.

## Step 2. Copy over your regular expressions from hw1

The **RoboLang.g4** file will be empty when you check out the **homework2** project, and you will need to copy your regexes from **hw1** into the file.

## Step 3. Add a few more tokens

You must update your scanner to match on the following three tokens.

Token name	Pattern to match	Token name	Pattern to match
DISTANCE	distance	RARROW	->
ALERT	alert	LARROW	<-
WALL	wall		

## Step 4. Define the CFG for RoboLang

**NOTE:** Although I will describe the CFG all at once here, you should figure out a way to incrementally add and test its features. If you try to implement the CFG in one “big bang”, you likely to wind up with a big mess on your hands.

Define the CFG for RoboLang as follows.

### Robot Declaration

A robo file contains one and only one robot declaration. A robot declaration has this form:

```
robot robot-identifier ->  
    ... body of the robot declaration ...  
<- robot
```

Note that the above is not written in the form of a CFG production. It’s up to you to figure out what the productions should be. I will use italics to signify that appropriate text needs to be filled in.

So, as an example, a robot Bob might be declared like this:

```
robot Bob ->  
    ... elided stuff ...  
<- robot
```

Note that whitespace characters are basically ignored by this grammar, except in so far as they are used to separate tokens. Thus, the following would also be a valid way to declare Bob:

```
robot Bob->... elided stuff ...<-robot
```

And this would also be valid:

```
robot  
Bob  
->  
... elided stuff ...  
<-  
robot
```

The body of the robot declaration may contain variable declarations or robot-behavior declarations.

### Variable Declarations

Variable declarations must come first in the body of a robot declaration, and there may be any number of them. All variables in RoboLang are numbers.

Variable declarations have the following form:

```
var variable-identifier := arithmetic-expression ;
```

The assignment part is optional. If the assignment part is omitted, the variable defaults to 0. Thus, the following are valid variable declarations:

```
robot Bob ->
  var x ;
  var y := 20 ;
  ... elided stuff ...
<- robot
```

## Robot-Behavior Declarations

There are several types of robot-behavior declarations:

- The **main** behavior declaration specifies the robot's default behavior. There must be one and only one main declaration
- There are two types of **alert** behavior declarations, and there may be 0 or 1 of each of them in the body of the robot declaration:
  - The **alert robot** behavior declaration specifies what the robot should do if it scans another robot. Scanning happens automatically as the robot's main behavior executes.
  - The **alert wall** behavior declaration specifies what the robot should do if it runs into a wall.

The robot behavior declarations may come in any order, but they must follow the variable declarations.

Here is an example of what the behavior declarations should look like:

```
robot Bob ->
  var x ;
  var y := 20 ;

  main ->
    ... elided stuff ...
  <- main

  alert robot ->
    ... elided stuff ...
  <- alert

  alert wall ->
    ... elided stuff ...
  <- alert

<- robot
```

## Robot-Behavior Bodies

The bodies of robot-behavior declarations look similar to most typical imperative programming languages. Here are some examples.

### Assignment Statement:

```
variable-identifier := arithmetic-expression ;
```

### While Loop:

```
while conditional-expression do  
    ... body statements ...  
od
```

Note that **do** and **od** are matched. Also note that while loops can contain other while loops.

### Branching Conditional:

```
if conditional-expression then  
    ... body statements ...  
elseif conditional-expression then  
    ... body statements ...  
elseif conditional-expression then  
    ... body statements ...  
else  
    ... body statements ...  
fi
```

Note that the **if** and **fi** are matched. The if part may be followed by any number of **elseif** parts and ended by 0 or 1 **else** parts

### Special Commands:

Command	Form	Comments
ahead	<i>ahead arithmetic-expression ;</i>	Moves robot ahead by value of expression.
back	<i>back arithmetic-expression ;</i>	Moves robot backward by value of expression.
right	<i>right arithmetic-expression ;</i>	Turns robot right by value of expression degrees.
left	<i>left arithmetic-expression ;</i>	Turns robot left by value of expression degrees.
fire	<i>fire arithmetic-expression ;</i>	Fires with strength of value of expression. Uses that much energy.
energy	<i>energy</i>	Returns the robot's current energy level. Should used as an identifier in arithmetic expressions.
scan	<i>scan ;</i>	Forces the robot to scan.

bearing	bearing	Returns the bearing of a scanned robot with respect to current robot. Should be used as an identifier in arithmetic expressions. May only be used in the <b>alert robot</b> behavior body.
noop	noop ;	Does nothing (“no op”).

#### Arithmetic Expressions:

Follow C/Java syntax for arithmetic expressions. Allow them to contain numbers or identifiers. Support the following operators: +, -, \*, /, (, and ).

#### Conditional Expressions:

The while loop and if/elsif statements take conditional expressions. Follow the C/Java syntax for conditional expressions. Allow them to contain arithmetic expressions (0 evaluates to false and non-0 evaluates to true), and support the following conditional operators: ||, &&, !, (, and ).

#### Special Notes

- You need not detect the use of undeclared identifiers.
- You must make your grammar unambiguous.
- Your grammar must properly handle operator association and precedence.
- Make sure your grammar continues to support the comments from **hw1**.

#### Examples

See the robo files included with homework2 for some examples of the above syntactic elements.

### Step 5. Submit your work

To submit, simply commit your completed **RoboLang.g4** file to the **homework2** project in the SVN repository. Feel free to add/commit your test files as well.